

## WDMS Show Rules - Changes approved 1-19-2008

### EXISTING

#### 4. PARTICIPANT NUMBERS

4. PARTICIPANT NUMBERS are required and must be worn attached to the outside of the rider's blouse/shirt/jacket in the middle of the back for all judged events.

#### 6. REGISTRATION

6. REGISTRATION (ENTRY) FORMS must be filled out completely and clearly. Incomplete or illegible entry forms will be discarded and the perspective entrant will not be admitted to the class.

#### 20. AWARD POINTS

20. AWARD POINTS: Those events whose points count toward the high point award are indicated on the show bill. The events counting toward high point may vary from year to year. Only those participants who register for the high point competition will be considered for the high point award. The number of points in each class counting toward the high point award will be determined by the number of entries in the class, with a maximum of 6 points for first place in any class. The top six finishers will receive points toward the high point prize if they have so registered. First place receives 6 points, 2nd receives 5 points, etc. If fewer than six participants compete, the highest number of points will equal the number of participants in the class with one less

### REVISED 2008

#### 4. PARTICIPANT NUMBERS

4. PARTICIPANT NUMBERS are required and must be worn attached to the outside of the rider's blouse/shirt/jacket in the middle of the back for all judged events. *If a participant is showing or competing with two animals, a unique number must be worn for each person/animal combination entry.*

#### 6. REGISTRATION

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6a. Registration (entry) forms must be filled out completely and clearly..

6b. Registration (entry) deadlines: No entries for a class will be accepted after the beginning of the preceding class, i.e. once class #5 is started one can no longer register for class #6.

6c. Registration for the High Point Award must be submitted before the beginning of Class #1.

#### 20. AWARD POINTS

20. AWARD POINTS: Those events whose points count toward the high point award are indicated on the show bill. The events counting toward high point may vary from year to year. Only those participants who register for the high point competition will be considered for the high point award. The number of points in each class counting toward the high point award will be determined by the number of entries that place (compete and are not disqualified) in the class, with a maximum of 6 points for first place in any class. The top six placing finishers will receive points toward the high point prize if they have so registered. First place receives 6 points, 2<sup>nd</sup> receives 5 points, etc. If fewer than six participants finish without disqualifying, the highest number of points

point for each lower finisher. (e.g. if only 3 entries, 1st place receives 3 points, 2nd receives 2 points, etc.). No points will be granted an animal that does not successfully complete the first level in a several-round event, e.g. coon jump.

will equal that number with one less point for each lower finisher, e.g. if only 3 entries place (finish without disqualification), 1<sup>st</sup> place receives 3 points, 2<sup>nd</sup> receives 2 points, etc.). No points will be granted an animal that does not successfully **complete** the first level in a “several-round” event, e.g. coon jump. Failing the first level in a multilevel event results in disqualification and thus, no placing.

**\*\* NEW \*\***

## **24. CHALLENGE OF RESULTS**

24a. Questions and challenges regarding the recording and listing of points for events must be made within 30 minutes of the end of the morning session for that morning’s events or within 30 minutes of the end of the afternoon session for that afternoon’s classes.

24b. A challenge of the High Point and Reserve High Point results must be made within 30 minutes of the High Point Award announcement. After that time the results may not be appealed.

## **TRAIL CLASS**

**TRAIL CLASS – LEADING:** Mule/donkey class. Limited to animals five years old and under as of Jan. 1, of the show year. This class is judged on manners and execution over and through a series of obstacles within a given amount of time. Animals must go over obstacles willingly and not be dragged over or through obstacles. **The riding and lead trail classes may not be cross entered for any reason, including fun runs.**

**TRAIL CLASS – NOVICE:** Mule/donkey class. This class is judged on manners and execution over and through a series of obstacles within a given amount of time. Animals must go over obstacles willingly and not be dragged over or through obstacles. The animal may be led or ridden. Animals that have won a trail class (either riding or

## **TRAIL CLASS**

**TRAIL CLASS – LEADING:** Mule/donkey class. Limited to animal/handler combinations that will not, or have not, competed in riding events. This class is judged on manners and execution over and through a series of obstacles within a given amount of time. Animals must go over obstacles willingly and not be dragged over or through obstacles. **The riding and leading trail classes may not be cross entered for any reason, except for “fun runs”. A “for points” run may not follow a “fun run” by the same animal.**

**TRAIL CLASS – NOVICE:** Mule/donkey class. This class is judged on manners and execution over and through a series of obstacles within a given amount of time. Animals must go over obstacles willingly and not be dragged over or through obstacles. The animal may be led or ridden. Animals that have won a trail class (either riding or lead-line)

lead-line) are not eligible to compete in this event. **The riding and lead trail classes may not be cross entered for any reason, including fun runs.**

**TRAIL CLASS - RIDING:** Mule/donkey class. This class is judged on manners and execution over and through a series of obstacles within a given amount of time. **The riding and leading trail classes may not be cross entered for any reason, including fun runs.**

are not eligible to compete in this event. **The riding and leading trail classes may not be cross entered for any reason, except “fun runs”. A novice run may not follow a “fun run” by the same animal.**

**TRAIL CLASS - RIDING:** Mule/donkey class. This class is judged on manners and execution over and through a series of obstacles within a given amount of time. **The riding and leading trail classes may not be cross entered for any reason, except “fun runs”. A “for points” run may not follow a “fun run” by the same animal.**